

Animation

Your task is to create a short, stop-motion animation. The goal of this project is to explore the visual phenomenon of how the mind remembers an image that it sees for a split second after it changes. By altering and moving objects in succession you can trick your viewer's mind into thinking the object is really moving.

You must also explore the properties of lighting during the production and light a small set that you create. The set can be as small as a shoebox but must be large enough for your characters to move around in. Try to eliminate all shadows created by your "studio" lights.

Your characters can be anything with moveable parts. Extra marks will be given to students that create their own animated characters. For this you may use playdough, lego or anything else that you can imagine.

You must:

- ✓ Have between 2-3 Students in your group
- ✓ Be between 20-30 seconds in length
- ✓ Have at least 2 characters to animate
- ✓ Use lighting successfully
- ✓ Have natural movement created by enough frames for fluidity
- ✓ Have Voice-overs (sound or dialogue)
- ✓ Be creativity and effort must be evident
- ✓ Go about your work professionally
- ✓ Understand and care for materials, time and other student wellbeing
- ✓ Create a Storyboard **BEFORE** beginning the animation that must be approved by me
- ✓ Create credits and edit using iMovie

You could have:

- ✓ Characters floating in mid air,
- ✓ Characters appearing and disappearing
- ✓ Music in your animation