

Short Grade 12 Stop Motion Animation With Dragonframe

Your task is to get a very quick introduction to Dragon Frame. You will create a short, stop-motion animation. (10 seconds) The goal of this project is to explore the visual phenomenon of how the mind remembers an image that it sees for a split second after it changes. By altering and moving objects in succession you can trick your viewer's mind into thinking the object is really moving.

Use the armatures/figures of your choice. Since we a running short on time no editing in Final Cut is needed.

You must:

- ✓ Have between 1-4 Students in your group
- ✓ Must be at least 10 seconds.
- ✓ Have at least 1 character per students in the group to animate
- ✓ Have natural movement created by enough frames for fluidity
- ✓ Must have multiple camera angles
- ✓ Go about your work professionally/Understand and care for materials, time and other student wellbeing
- ✓ Not alter the permanently alter the armatures in any way.

	Level 4 Demonstrated a very high understanding of concepts and exceeds expectations	Level 3 Demonstrated a high understanding of concepts and met expectations	Level 2 Demonstrated considerable understanding of concepts, nearing expectations	Level 1 Demonstrated limited understanding of concepts and ideas	Achievement Not Demonstrated
Animation has natural movement created by enough frames for fluidity.	10	8	6	5	0
Understand and care for materials, time and other student's well being	5	4	3	2.5	0
Different camera angles that add to your animation	5	4	3	2.5	0

Total: /20